



finally addressing practical issues such as courtroom admissibility. In an environment where even novice users can alter digital media, this authoritative publication will do much to stabilize public trust in these real, yet vastly flexible, images of the world around us.

The five-volume set LNCS 9003--9007 constitutes the thoroughly refereed post-conference proceedings of the 12th Asian Conference on Computer Vision, ACCV 2014, held in Singapore, Singapore, in November 2014. The total of 227 contributions presented in these volumes was carefully reviewed and selected from 814 submissions. The papers are organized in topical sections on recognition; 3D vision; low-level vision and features; segmentation; face and gesture, tracking; stereo, physics, video and events; and poster sessions 1-3.

This richly illustrated book covers all aspects of aesthetic facial surgery, from anatomy to the variety of procedures employed in facial surgery, including ancillary techniques such as chemical peel, laser, and facial fillers. Both newer techniques and variations on older approaches are carefully presented and discussed. In addition, preoperative care is analyzed, and detailed attention is devoted to problems related to HIV infection, anesthesia, complications, and psychological aspects. The contributors are all internationally acclaimed experts in the field. The book will be an invaluable source of information for residents and fellows, practicing aesthetic surgeons, and surgeons in a variety of related fields.

This book presents cutting-edge research papers in the field of Underwater System Technology in Malaysia and Asia in general. The topics covered include intelligent robotics, novel sensor technologies, control algorithms, acoustic signal processing, imaging techniques, biomimetic robots, green energy sources, and underwater communication backbones and protocols. The book showcases some of the latest technologies and applications developed to facilitate local marine exploration and exploitation. It also addresses related topics concerning the Sustainable Development Goals (SDG) outlined by the United Nations.

This book provides a broad survey of models and efficient algorithms for Nonnegative Matrix Factorization (NMF). This includes NMF's various extensions and modifications, especially Nonnegative Tensor Factorizations (NTF) and Nonnegative Tucker Decompositions (NTD). NMF/NTF and their extensions are increasingly used as tools in signal and image processing, and data analysis, having garnered interest due to their capability to provide new insights and relevant information about the complex latent relationships in experimental data sets. It is suggested that NMF can provide meaningful components with physical interpretations; for example, in bioinformatics, NMF and its extensions have been successfully applied to gene expression, sequence analysis, the functional characterization of genes, clustering and text mining. As such, the authors focus on the algorithms that are most useful in practice, looking at the fastest, most robust, and suitable for large-scale models. Key features: Acts as a single source reference guide to NMF, collating information that is widely dispersed in current literature, including the authors' own recently developed techniques in the subject area. Uses generalized cost functions such as Bregman, Alpha and Beta divergences, to present practical implementations of several types of robust algorithms, in particular Multiplicative, Alternating Least Squares, Projected Gradient and Quasi Newton algorithms. Provides a comparative analysis of the different methods in order to identify approximation error and complexity. Includes pseudo codes and optimized MATLAB source codes for almost all algorithms presented in the book. The increasing interest in nonnegative matrix and tensor factorizations, as well as decompositions and sparse representation of data, will ensure that this book is essential reading for engineers, scientists, researchers, industry practitioners and graduate students across signal and image processing; neuroscience; data mining and data analysis; computer science; bioinformatics; speech processing; biomedical engineering; and multimedia.

Computational photography refers broadly to imaging techniques that enhance or extend the capabilities of digital photography. This new and rapidly developing research field has evolved from computer vision, image processing, computer graphics and applied optics—and numerous commercial products capitalizing on its principles have already appeared in diverse market applications, due to the gradual migration of computational algorithms from computers to imaging devices and software. Computational Photography: Methods and Applications provides a strong, fundamental understanding of theory and methods, and a foundation upon which to build solutions for many of today's most interesting and challenging computational imaging problems. Elucidating cutting-edge advances and applications in digital imaging, camera image processing, and computational photography, with a focus on related research challenges, this book: Describes single capture image fusion technology for consumer digital cameras Discusses the steps in a camera image processing pipeline, such as visual data compression, color correction and enhancement, denoising, demosaicking, super-resolution reconstruction, deblurring, and high dynamic range imaging Covers shadow detection for surveillance applications, camera-driven document rectification, bilateral filtering and its applications, and painterly rendering of digital images Presents machine-learning methods for automatic image colorization and digital face beautification Explores light field acquisition and processing, space-time light field rendering, and dynamic view synthesis with an array of cameras Because of the urgent challenges associated with emerging digital camera applications, image processing methods for computational photography are of paramount importance to research and development in the imaging community. Presenting the work of leading experts, and edited by a renowned authority in digital color imaging and camera image processing, this book considers the rapid developments in this area and addresses very particular research and application problems. It is ideal as a stand-alone professional reference for design and implementation of digital image and video processing tasks, and it can also be used to support graduate courses in computer vision, digital imaging, visual data processing, and computer graphics, among others.

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